

Short Signature Scheme From Bilinear Pairings ^{*}

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Abstract. The first short signature scheme is proposed by Boneh, Lynn, and Shacham (BLS) in [8]. This scheme uses the properties of bilinear pairings on certain elliptic curves. The main problem in BLS scheme is the use of special hash function [3, 5, 8]. To deal with this problem, many cryptographic schemes were proposed with cryptographic hash functions such as MD5, SHA-1 [14]. In this paper, we propose a new and efficient short signature scheme from the bilinear pairings. Our scheme is constructed by Bilinear Inverse-Square Diffie-Hellman Problem (BISDHP) and does not require any special hash function. The exact security proofs are also explained in the random oracle model. We give the implementation and comparison results of the BLS and ZSS (Zhang, Safavi, and Susilo)[14] schemes. Furthermore, We use this signature scheme to construct a ring signature scheme.

Key words: short signature, bilinear pairings, ring signature

1 Introduction

Digital signatures are the most important cryptographic primitive for the daily life. Short signatures are needed in environments with space and bandwidth constraints. Upto pairing-based cryptography, the best known shortest signature was obtained by using the Digital Signature Algorithm (DSA) [1] over a finite field \mathbb{F}_q . The length of the signature is approximately $2\log q$. On the other hand, when the pairing-based cryptographic protocol is used the length of the signature is about $\rho \log q$, where $\rho = \log q / \log r$ and r is the largest prime divisor of the number of the points in the elliptic curve. For example, if one uses RSA signature 1024 bit modulus, ECDSA signature is 320 bit long for the same security level. However, short signature provides the same security level only for 160 bits for the best choice.

^{*} *This research is partially supported by ASELSAN A.Ş. with the project 2008.15.00.2.00.02*

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In 2001 Boneh, Lynn and Shacham [8] proposed the idea of short signature scheme by using bilinear pairings. This scheme is based on Weil pairing and needs a special hash function. Over the last years, there are various applications of bilinear pairings in short signature schemes to construct new efficient schemes [6], [7], [14]. The main improvement in short signature schemes is the use of cryptographic hash function such as MD5 and SHA-1 instead of special hash function called `MapToPoint` hash operation. It is known that short signature scheme with cryptographic hash function is more efficient than others since `MapToPoint` hash operation is still probabilistic.

In this note, we describe a new short signature scheme in a similar setting in ZSS scheme [14]. Our system is based on Bilinear Inverse-Square Diffie-Hellman Problem a combination of Bilinear Inverse Diffie-Hellman Problem (BIDHP) and Bilinear Square Diffie-Hellman Problem (BSDHP). The main advantage of our scheme is that it can be used with any cryptographic hash function such as MD5, SHA-1. To give the exact security proofs, we define a new problem called inverse square problem with k traitors (k -ISP). Then, the exact security proofs of proposed scheme are also explained in the random oracle model. We give the comparison of our scheme with the BLS scheme and ZSS scheme. According to the comparison results, our scheme is more efficient than BLS scheme. Then, by using this scheme, we construct a ring signature scheme.

This note is organized as follows: Some preliminaries about bilinear pairings and some related problems to pairings are given in Section 2. Proposed short signature scheme and its security analysis are explained in Section 3. A construction of ring signature scheme is given in Section 4. We conclude in Section 5.

2 Pairing-Based Cryptography

In this section, we give some facts about bilinear pairings and define some new problems. The proposed short signature scheme uses fascinating properties of bilinear pairings like others.

2.1 Bilinear Pairings

Definition 1. Let G_1 and G_2 be additive cyclic groups of order n . Let G_3 be a multiplicative cyclic group of order n . A bilinear pairing is an efficiently computable map $e : G_1 \times G_2 \rightarrow G_3$ which satisfies the following additional properties:

1. (bilinearity) For all $P, R \in G_1$ and all $Q, S \in G_2$, we have $e(P + R, Q) = e(P, Q)e(R, Q)$ and $e(P, Q + S) = e(P, Q)e(P, S)$.
2. (non-degeneracy) For all $P \in G_1$, with $P \neq Id_{G_1}$, there is some $Q \in G_2$ such that $e(P, Q) \neq 1$. For all $Q \in G_2$, with $Q \neq Id_{G_2}$, there is some $P \in G_1$ such that $e(P, Q) \neq 1$. When $G_1 = G_2 = G$ and n is prime, $e(P, P)$ is a generator of G_3 for all $P \neq Id_{G_1}$.

The following lemma which is related to the properties of bilinear pairings can be easily verified.

Lemma 1. *Let $e : G_1 \times G_2 \longrightarrow G_3$ be a bilinear pairing. Let $P \in G_1$ and $Q \in G_2$. Then*

1. $e(P, 0) = e(0, Q) = 1$
2. $e(-P, Q) = e(P, -Q) = e(P, Q)^{-1}$
3. $e(kP, Q) = e(P, kQ) = e(P, Q)^k$ for all $k \in \mathbb{Z}$.
4. $e(kP, lP) = e(P, P)^{kl}$ for all $k, l \in \mathbb{Z}$.

2.2 Some Problems

We consider the following problems in the additive group $(G, +)$ of order n .

- **Discrete Logarithm Problem (DLP)** : For $P, Q \in G$, find $k \in \mathbb{Z}_n^*$ such that $Q = kP$ whenever such k exists.
- **Decisional Diffie-Hellman Problem (DDHP)** : For $a, b, c \in \mathbb{Z}_n^*$, given P, aP, bP, cP decide whether $c \equiv ab \pmod{n}$.
- **Computational Diffie-Hellman Problem (CDHP)** : For $a, b \in \mathbb{Z}_n^*$, given P, aP, bP compute abP .

There are two variations of CDHP:

- **Inverse Computational Diffie-Hellman Problem (ICDHP)** : For $a \in \mathbb{Z}_n^*$, given P, aP , compute $a^{-1}P$.
- **Square Computational Diffie-Hellman Problem (SCDHP)** : For $a \in \mathbb{Z}_n^*$, given P, aP , compute a^2P .

The following theorem shows the relation of these problems that the proof can be found in [13].

Theorem 1. *CDHP, ICDHP and SCDHP are polynomial time equivalent.*

The security of some applications of bilinear pairings in cryptography relies on the difficulty of Bilinear Diffie-Hellman Problem (BDHP) which was first stated in [5].

Definition 2. *Let G be a finite additive cyclic group of order n with a generator P , let e be a bilinear pairing on G , and let a, b, c be integers. The BDHP is to compute the value of the bilinear pairing $e(abcP, P)$, whenever aP, bP and cP are given.*

The well known pairing-based protocols are three-party key exchange in one round protocol proposed by Joux in [10], identity-based encryption scheme by Boneh-Franklin in [5] and short signature scheme by Boneh-Lynn-Shacham in [8] that the security of them depends on the BDHP. There are variants of BDHP:

- **Bilinear Inverse Diffie-Hellman Problem (BIDHP)** : For $a, b \in \mathbb{Z}_n^*$, given P, aP, bP to compute $e(P, P)^{a^{-1}b}$.

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- **Bilinear Square Diffie-Hellman Problem (BSDHP)** : For $a, b \in \mathbb{Z}_n^*$, given P, aP, bP to compute $e(P, P)^{a^2b}$.

It is not hard to obtain Bilinear Inverse-Square Diffie-Hellman Problem as a combination of BIDHP and BSDHP:

- **Bilinear Inverse-Square Diffie-Hellman Problem (BISDHP)** : For $a, b \in \mathbb{Z}_n^*$, given P, aP, bP to compute $e(P, P)^{a^{-2}b}$.

Theorem 2. *BDHP, BIDHP, BSDHP and BISDHP are polynomial time equivalent.*

Proof. BDHP \Rightarrow BIDHP is trivial.

BIDHP \Rightarrow BSDHP :

Given P, aP, bP , set the input of BIDHP as

$$Q = aP, Q_1 = P = a^{-1}Q, Q_2 = bP = ba^{-1}Q,$$

then BIDHP outputs

$$e(Q_1, Q_2) = e(Q, Q)^{(a^{-1})^{-1}ba^{-1}} = e(aP, aP)^b = e(P, P)^{a^2b}$$

BSDHP \Rightarrow BISDHP :

Given P, a^2P, bP , set the input of BSDHP as

$$Q = a^2P, Q_1 = a^{-2}Q = P, Q_2 = a^{-2}bQ = bP,$$

then BSDHP outputs

$$e(Q_1, Q_2) = e(Q, Q)^{(a^{-2})^2ba^{-2}} = e(P, P)^{a^{-2}b}$$

BISDHP \Rightarrow BDHP :

Given P, aP, bP, cP , set the input of BISDHP as the triples

$$(P, aP, cP), (P, bP, cP), (P, aP + bP, cP),$$

then we have $e(P, P)^{a^{-2}c}$, $e(P, P)^{b^{-2}c}$ and $e(P, P)^{(a+b)^{-2}c}$, respectively. Therefore, we obtain

$$e(P, P)^{abc} = \left(\frac{e(P, P)^{a^{-2}c} \cdot e(P, P)^{b^{-2}c}}{e(P, P)^{(a+b)^{-2}c}} \right)^{1/2}.$$

□

3 New Short Signature Scheme From Bilinear Pairings

In this section, we propose our signature scheme, and then explain its security. We compare our scheme with BLS and ZSS schemes.

3.1 Signature Scheme

A signature scheme consists of four steps : a parameter generation algorithm **ParamGen**, a key generation algorithm **KeyGen**, a signature generation algorithm **Sign** and a signature verification algorithm **Verify**.

We describe the new signature scheme as follows :

Let $(G_1, +)$ and (G_2, \cdot) be cyclic groups of prime order n , $P \in G_1$, $G_1 = \langle P \rangle$ and $e : G_1 \times G_1 \rightarrow G_2$ be a bilinear map. Let $H(x)$ be cryptographic hash function such as MD5, SHA-1. Suppose that \mathcal{A} wants to send a signed message to \mathcal{B} .

- **ParamGen** : $\{G_1, G_2, e, n, P, H\}$
- **KeyGen** : Let $H : Z_2^\infty \rightarrow Z_2^\lambda$, where $160 \leq \lambda \leq \log(n)$ be a cryptographic hash function such as SHA1 or MD5. \mathcal{A} randomly selects $x \in Z_n$ and computes $P_{pub1} = x^2P$ and $P_{pub2} = 2xP$. In this structure, P , P_{pub1} and P_{pub2} are the public keys, x is the secret key.
- **Sign** : Given a secret key x and a message m , \mathcal{A} computes the signature, $s = (H(m) + x)^{-2}P$.
- **Verify** : Given the public keys P , P_{pub1} and P_{pub2} , a message m and a signature s , \mathcal{B} verifies the signature if

$$e(H(m)^2P + P_{pub1} + P_{pub2}H(m), s) = e(P, P) \text{ holds.}$$

Proof. By using Bilinear Inverse-Square Diffie-Hellman Problem,

$$e((H(m) + x)^2P, (H(m) + x)^{-2}P) = e(P, P)^{(H(m)+x)^2(H(m)+x)^{-2}} = e(P, P).$$

3.2 Signature Security

The well-known attacks against signature schemes are without message attack and chosen-message attack. The strongest version of these attacks is an adaptive chosen-message attack. In this scenario, the attacker can ask the signer to sign any message that he/she chooses. He also knows the public key of the signer. Then, he can customize his queries according to the previous message and chosen signature pairs.

The strongest notion of security for signature schemes that is existentially unforgeable under adaptive chosen-message attack was defined by Goldwasser, Micali and Rivest [9]. Here, we use the definition of exact secure signature schemes by Bellare and Rogaway [4] stated as follows:

Definition 3. A signature scheme $S = \langle \text{ParamGen}, \text{KeyGen}, \text{Sign}, \text{Verify} \rangle$ is (t, q_H, q_S, ϵ) -existentially unforgeable under adaptive chosen-message attack if for every probabilistic polynomial time forger algorithm \mathcal{F} running in t processing time, at most q_H queries to the hash oracle and q_S signatures queries, there does not exist a non-negligible probability ϵ .

A signature scheme S is (t, q_H, q_S, ϵ) -secure if there is no forger who (t, q_H, q_S, ϵ) breaks the scheme.

We introduce a new problem that was called **k-ISP** (inverse square problem with k traitors) to give the security proof of the new signature scheme. This problem is similar to **k-CAA** (collusion attack algorithm with k traitors) that was proposed by Mitsunari, Sakai and Kasahara in [11].

Definition 4 (k-ISP). For an integer k , and $x \in \mathbb{Z}_n$, $P \in G_1$, given

$$\{P, xP, H_1, H_2, \dots, H_k, (H_1 + x)^{-2}P, (H_2 + x)^{-2}P, \dots, (H_k + x)^{-2}P\},$$

compute $(H + x)^{-2}P$ for some $H \notin \{H_1, H_2, \dots, H_k\}$.

k-ISP is (t, ϵ) -hard if for any t -time adversaries \mathcal{A} , we have

$$\Pr \left[\begin{array}{l} \mathcal{A} \left(P, xP, H_1, H_2, \dots, H_k, (H_1 + x)^{-2}P, (H_2 + x)^{-2}P, \dots, \right. \\ \left. (H_k + x)^{-2}P \right) | x \in \mathbb{Z}_n, P \in G_1, H_1, H_2, \dots, H_k \in \mathbb{Z}_n \\ \left. = (H + x)^{-2}P, H \notin \{H_1, H_2, \dots, H_k\} \right] < \epsilon \quad (1) \end{array} \right.$$

where ϵ is negligible.

The following theorem shows that proposed signature scheme is secure against the adaptive chosen-message attack.

Theorem 3. If there exists a (t, q_H, q_S, ϵ) -forger \mathcal{F} using an adaptive chosen message attack for the signature scheme proposed in Section 3.1, then there exists a (t', ϵ') -algorithm \mathcal{A} solving q_S -ISP, where $t' = t$ and $\epsilon' \geq \left(\frac{q_S}{q_H}\right)^{q_S} \cdot \epsilon$.

Proof. Assume that the output of the hash function is uniformly distributed and the hash oracle will give a correct response for any hash query.

Suppose that a forger \mathcal{F} (t, q_H, q_S, ϵ) -break the signature scheme using an adaptive chosen message attack. One needs an algorithm \mathcal{A} to solve q_S -ISP. In this structure, the challenge is to compute $(H+x)^{-2}P$ for some $H \notin \{H_1, H_2, \dots, H_k\}$ for given $P \in G_1$, $P_{pub1} = x^2P$, $P_{pub2} = 2xP$, $H_1, H_2, \dots, H_{q_S} \in \mathbb{Z}_n$ and $(H_1 + x)^{-2}P, (H_2 + x)^{-2}P, \dots, (H_{q_S} + x)^{-2}P$

\mathcal{A} is the signer and answers hash and signing queries by itself. Algorithm is as follows:

Step 1: $\{H_1, H_2, \dots, H_{q_H}\}$ are the responses of the hash oracle queries for the corresponding messages $\{m_1, m_2, \dots, m_{q_H}\}$.

Step 2: \mathcal{F} makes a signature oracle query for each H_i for $1 \leq i \leq q_H$. If the hash oracle answers truly, \mathcal{A} returns $(H_i + x)^{-2}P$ to \mathcal{F} as the response. Otherwise, the process stops.

Step 3: \mathcal{F} outputs a message-signature pair (m, S) . The hash value of m is some H and $H \notin \{H_1, H_2, \dots, H_{q_H}\}$. It satisfies:

$$e(x^2P + 2xP + H^2P, S) = e(P, P) \quad (2)$$

So, $S = (H + x)^{-2}P$. \mathcal{A} outputs (H, S) as a solution of challenge.

Since the operations are the same for \mathcal{A} and \mathcal{F} , the running time of \mathcal{A} and \mathcal{F} is equal, $t = t'$. The success probability of \mathcal{A} is $\frac{q_S}{q_H}$ is Step 2. \mathcal{A} will not fail with probability $p \geq \left(\frac{q_S}{q_H}\right)^{q_S}$. Then, the success probability of the algorithm, \mathcal{A} for all steps is $\epsilon' \geq \left(\frac{q_S}{q_H}\right)^{q_S} \cdot \epsilon$. This completes the proof. \square

Note that, one can obtain a good bound if q_S and q_H are very closed.

We now introduce a new problem proposed by Mitsunari *et. al* [11]. The problem was called **k-wCDHP** (k -weak Computational Diffie-Hellman Problem).

Definition 5 (k-wCDHP). For an integer k , and $x, H \in \mathbb{Z}_n$, $P \in G_1$, given $k + 1$ values

$$\{P, (H + x)P, (H + x)^2P, \dots, (H + x)^kP\},$$

compute $(H + x)^{-1}P$.

We define a new problem that is called **k+1-IEP** ($k + 1$ Inverse Exponent Problem) to give a specific evaluation of the security of our proposed signature scheme.

Definition 6 (k+1-IEP). For an integer k , and $a \in \mathbb{Z}_n$, $P \in G_1$, given $k + 1$ values

$$\{P, aP, a^{-2}P, \dots, a^{-k}P\},$$

compute $a^{-(k+1)}P$.

Theorem 4. **k-wCDHP** and **k+1-IEP** are polynomial time equivalent.

Proof. **k-wCDHP** \Rightarrow **k+1-IEP** :

Given $k + 1$ values $P, (H + x)^{-1}P, (H + x)^{-2}P, \dots, (H + x)^{-k}P$, let $Q = (H + x)^{-k}P$, $tQ = (H + x)^{-(k-1)}P$, and so $t = (H + x)$.

Set the input of **k-wCDHP** to be

$$\begin{aligned} (H + x)^{-k}P &= Q, (H + x)^{-(k-1)}P = tQ, (H + x)^{-(k-2)}P = t^2Q, \dots, \\ (H + x)^{-1}P &= t^{k-1}Q, P = t^kQ. \end{aligned}$$

Then, **k-wCDHP** outputs

$$t^{-1}Q = (H + x)^{-1}(H + x)^{-k}P = (H + x)^{-(k+1)}.$$

k+1-IEP \Rightarrow **k-wCDHP** :

Given $k + 1$ values $P, (H + x)P, (H + x)^2P, \dots, (H + x)^kP$, let $Q = (H + x)^kP$, $t^{-1}Q = (H + x)^{(k-1)}P$, and so $t = (H + x)$.

Set the input of **k+1-IEP** to be

$$\begin{aligned} (H + x)^kP &= Q, (H + x)^{(k-1)}P = t^{-1}Q, (H + x)^{(k-2)}P = t^{-2}Q, \dots, \\ (H + x)P &= t^{-(k-1)}Q, P = t^{-k}Q. \end{aligned}$$

Then, **k+1-IEP** outputs

$$t^{-(k+1)}Q = (H + x)^{-1}P.$$

□

We note that **k+1-IEP** and **k-wCDHP** are no harder than the CDHP. There is a special case that **k+1-IEP** or **k-wCDHP** can be easily solved :

Given

$$P_0 = P, P_1 = (H + x)^{-1}P, P_2 = (H + x)^{-2}P, \dots, P_k = (H + x)^{-k}P,$$

if $P_i = P_j$ for $i \neq j$, this means that $(H + x)^{-i}P \equiv (H + x)^{-j}P \pmod{q}$, so the order of $(H + x)$ in \mathbb{Z}_q is $j - i$. Then,

$$(H + x)^{-1}P = P_{j-i-1} \text{ or } (H + x)^{k+1}P = P_{k+1 \bmod (j-i)}.$$

This case gives an attack on our proposed signature scheme. However, because of considering $(H + x)$ as a random element in \mathbb{Z}_q^* , we can show that the success probability of this attack is negligible.

Let q be a prime. Then, for any $a \in \mathbb{Z}_q^*$, the order of a , $ord(a)$, is a divisor of $q - 1$. Given $k > 1$, assume that the number of element $a \in \mathbb{Z}_q^*$ such that $ord(a) \leq k$ is given by N . Since \mathbb{Z}_q is a field, $N < k^2$ for $k > 1$. Let ρ be the probability that a randomly chosen element in \mathbb{Z}_q^* has order less than k , then

$$\rho = \frac{N}{q} < \frac{k^2}{q}.$$

This gives us an opportunity to give a bound on k , such as, if $q \approx 2^{256}$, we limit $k \leq 2^{64}$, which means that the attacker has at most 2^{64} message-signature pairs. Therefore, using the above attack, the success probability is

$$\frac{(2^{64})^2}{2^{256}} = 2^{-128} \approx 0.29387 \times 10^{-38}.$$

As a result, we have the following corollary.

Corollary 1. *Assume that there is no polynomial time algorithm to solve the problem **k+1-IEP** with non-negligible probability, then the proposed signature scheme is secure under the random oracle model.*

3.3 Efficiency

We compare our signature scheme with the BLS scheme and ZSS scheme from the implementation point of view. PO , SM , PA , Squ , Inv , MTP and H denote the pairing operation, scalar multiplication in G_1 , point addition in G_1 , squaring in \mathbb{Z}_n , inversion in \mathbb{Z}_n , **MapToPoint** hash operation and hash operation in \mathbb{Z}_n , respectively. Table 1 summarizes the result.

We implemented proposed signature scheme by using Pairing-Based Cryptography (PBC) Library [2] and GMP library. Both libraries are installed as default installation. We run Cygwin as Linux simulator for GMP. The performance of signature schemas was measured on an Intel Core Duo 1,6 GHz with 2 GB RAM, running Windows XP SP2. We have used standard functions of GMP/PBC and compiled by GNU C Compiler. It should be noted that computation of pairing is the most time-consuming part in short signature schemes. According to the implementation result given in Table 2, our new scheme is more efficient than BLS scheme since it requires less pairing operation.

Table 1. Comparison of our scheme with the BLS scheme and ZSS scheme

	BLS	ZSS	Proposed
Key Generation	1 <i>SM</i>	1 <i>SM</i>	2 <i>SM</i>
Signing	1 <i>MTP</i> , 1 <i>SM</i>	1 <i>H</i> , 1 <i>Inv</i> , 1 <i>SM</i>	1 <i>H</i> , 1 <i>Squ</i> , 1 <i>Inv</i> , 1 <i>SM</i>
Verification	1 <i>MTP</i> , 2 <i>PO</i>	1 <i>H</i> , 1 <i>SM</i> , 1 <i>PO</i>	1 <i>H</i> , 1 <i>Squ</i> , 1 <i>SM</i> , 2 <i>PA</i> , 1 <i>PO</i>

Table 2. Time comparison of our scheme with the BLS scheme and ZSS scheme

	BLS	ZSS	Proposed
All time including Key Generation, Signing and Verification	0.171000s	0.098000s	0.101000s

4 A Ring Signature Scheme

Ring signature schemes were proposed in [12]. Main purpose of a ring signature is to provide anonymity for the signer, by making it impossible to determine who among the possible signers is the actual one. By this way, the signature provides anonymity for the signer. Ring signature schemes satisfy signer ambiguity and security against an adaptive chosen message attack. A ring signature scheme is defined by:

- **ring signing** $(m, P_1, P_2, \dots, P_r, x_i)$ produces a ring signature σ for the message m and a ring with r members, given the public keys P_1, P_2, \dots, P_r together with secret key of the signer x_i .
- **ring verifying** A signature pair (m, σ) includes the public keys of the all the ring members i.e. possible signers.

The system parameters are $\{G_1, G_2, e, n, r, P, H\}$ which are defined in Section 3.1.

- **Sign:** Assume that the i^{th} member of the ring sign the message. Let the public keys of the ring members be P_{pub1j} and P_{pub2j} , the secret key of the signer be x_i . Then,

$$S_i = (H(m) + x_i)^{-2}P + (H(m) \sum_{j=1, i \neq j}^{r-1} 2x_j P + \sum_{j=1, i \neq j}^{r-1} (x_j^2 P + H(m)^2 P))$$

- **Verify:**

$$\prod_{j=1}^r e((H(m) + x_j)^2 P, S_i) = e(P, P).$$

Proof.

$$\begin{aligned}
 & \prod_{j=1}^r e((H(m) + x_j)^2 P, S_i) \\
 &= e\left(\sum_{j=1}^r (H(m) + x_j^2) P, S_i\right) \\
 &= e\left(\sum_{j=1}^r (H(m) + x_j^2) P, (H(m) + x_i)^{-2} P + (H(m) \sum_{j=1, i \neq j}^{r-1} 2x_j P \right. \\
 &\quad \left. + \sum_{j=1, i \neq j}^{r-1} (x_j^2 P + H(m)^2 P))\right) \\
 &= e(P, P).
 \end{aligned}$$

The security of the proposed ring signature scheme is similar as given in Section 3.2 since it is based on the signature scheme described in Section 3.1.

5 Conclusion

In this note, we propose a new short signature scheme not requiring any special hash function. The security of this signature scheme depends on a new problem called Bilinear Inverse-Square Diffie-Hellman Problem (BISDHP). It is shown that this problem and BDHP are polynomial time equivalent. We also propose a new complexity assumption called the $k + 1$ inverse exponent problem. The exact security proofs are also explained in the random oracle model. We give the implementation and comparison results of the BLS and ZSS schemes. According to the implementation results, our new scheme is more efficient than BLS scheme since it requires less pairing operation. Then, we construct a ring signature scheme based on proposed scheme.

6 Acknowledgments

We would like to thank Professor Ersan Akyıldız for his valuable comments.

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